



## Mathematics Long Term Plan

### Ibis 2024-2025

#### Autumn

	National Curriculum Objectives	Small Steps
<p><b>Number: Place Value</b></p> <p>4 weeks</p>	<ul style="list-style-type: none"> <li>Count in multiples of 6, 7, 9, 25 and 1000.</li> <li>Find 1000 more or less than a given number.</li> <li>Recognise the place value of each digit in a four digit number (thousands, hundreds, tens and ones)</li> <li>Order and compare numbers beyond 1000</li> <li>Identify, represent and estimate numbers using different representations.</li> <li>Round any number to the nearest 10, 100 or 1000</li> <li>Solve number and practical problems that involve all of the above and with increasingly large positive numbers.</li> <li>Read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value.</li> </ul>	<ul style="list-style-type: none"> <li>Represent numbers to 1,000</li> <li>Partition numbers to 1,000</li> <li>Number line to 1,000</li> <li>Thousands</li> <li>Represent numbers to 10,000</li> <li>Partition numbers to 10,000</li> <li>Flexible partitioning of numbers to 10,000</li> <li>Find 1, 10, 100, 1,000 more or less</li> <li>Number line to 10,000</li> <li>Estimate on a number line to 10,000</li> <li>Compare numbers to 10,000</li> <li>Order numbers to 10,000</li> <li>Roman numerals</li> <li>Round to the nearest 10</li> <li>Round to the nearest 100</li> <li>Round to the nearest 1,000</li> <li>Round to the nearest 10, 100 or 1,000</li> </ul>
<p><b>Number: Addition and Subtraction</b></p> <p>3 weeks</p>	<ul style="list-style-type: none"> <li>Add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate.</li> <li>Estimate and use inverse operations to check answers to a calculation.</li> <li>Solve addition and subtraction two step problems in contexts, deciding which operations and methods to use and why.</li> </ul>	<ul style="list-style-type: none"> <li>Add and subtract 1s, 10s, 100s and 1,000s</li> <li>Add up to two 4-digit numbers – no exchange</li> <li>Add two 4-digit numbers – one exchange</li> <li>Add two 4-digit numbers – more than one exchange</li> <li>Subtract two 4-digit numbers – no exchange</li> <li>Subtract two 4-digit numbers – one exchange</li> <li>Subtract two 4-digit numbers – more than one exchange</li> <li>Efficient subtraction</li> <li>Estimate answers</li> </ul>

		<ul style="list-style-type: none"> <li>• Checking strategies</li> </ul>
<b>Measurement: Area</b>  <b>1 week</b>	<ul style="list-style-type: none"> <li>• Find the area of rectilinear shapes by counting squares.</li> </ul>	<ul style="list-style-type: none"> <li>• What is area?</li> <li>• Count squares</li> <li>• Make shapes</li> <li>• Compare areas</li> </ul>
<b>Number: Multiplication and Division A</b>  <b>3 weeks</b>	<ul style="list-style-type: none"> <li>• Recall and use multiplication and division facts for multiplication tables up to <math>12 \times 12</math>.</li> <li>• Count in multiples of 6, 7, 9, 25 and 1000</li> <li>• Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers.</li> <li>• Solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects.</li> </ul>	<ul style="list-style-type: none"> <li>• Multiples of 3</li> <li>• Multiply and divide by 6</li> <li>• 6 times-table and division facts</li> <li>• Multiply and divide by 9</li> <li>• 9 times-table and division facts</li> <li>• The 3, 6 and 9 times-tables</li> <li>• Multiply and divide by 7</li> <li>• 7 times-table and division facts</li> <li>• 11 times-table and division facts</li> <li>• 12 times-table and division facts</li> <li>• Multiply by 1 and 0</li> <li>• Divide a number by 1 and itself</li> <li>• Multiply three numbers</li> </ul>
<b>Consolidation</b>  <b>1 week</b>		

## Spring

	National Curriculum Objectives	Small Steps
<p><b>Number: Multiplication and Division B</b></p> <p><b>3 weeks</b></p>	<ul style="list-style-type: none"> <li>Recall and use multiplication and division facts for multiplication tables up to <math>12 \times 12</math>.</li> <li>Count in multiples of 6, 7, 9, 25 and 1000</li> <li>Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers.</li> <li>Solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects.</li> </ul>	<ul style="list-style-type: none"> <li>Factor pairs</li> <li>Use factor pairs</li> <li>Multiply by 10</li> <li>Multiply by 100</li> <li>Divide by 10</li> <li>Divide by 100</li> <li>Related facts - multiplication and division</li> <li>Informal written methods for multiplication</li> <li>Multiply a 2-digit number by a 1-digit number</li> <li>Multiply a 3-digit number by a 1-digit number</li> <li>Divide a 2-digit number by a 1-digit number (1)</li> <li>Divide a 2-digit number by a 1-digit number (2)</li> <li>Divide a 3-digit number by a 1-digit number</li> <li>Correspondence problems</li> <li>Efficient multiplication</li> </ul>
<p><b>Measurement: Length and Perimeter</b></p> <p><b>2 weeks</b></p>	<ul style="list-style-type: none"> <li>Measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres</li> <li>Convert between different units of measure [for example, kilometre to metre]</li> </ul>	<ul style="list-style-type: none"> <li>Measure in kilometres and metres</li> <li>Equivalent lengths (kilometres and metres)</li> <li>Perimeter on a grid</li> <li>Perimeter of a rectangle</li> <li>Perimeter of rectilinear shapes</li> <li>Find missing lengths in rectilinear shapes</li> <li>Calculate the perimeter of rectilinear shapes</li> <li>Perimeter of regular polygons</li> <li>Perimeter of polygons</li> </ul>
<p><b>Number: Fractions</b></p> <p><b>4 weeks</b></p>	<ul style="list-style-type: none"> <li>Recognise and show, using diagrams, families of common equivalent fractions.</li> <li>Count up and down in hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten.</li> <li>Solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number.</li> <li>Add and subtract fractions with the same denominator.</li> </ul>	<ul style="list-style-type: none"> <li>Understand the whole</li> <li>Count beyond 1</li> <li>Partition a mixed number</li> <li>Number lines with mixed numbers</li> <li>Compare and order mixed numbers</li> <li>Understand improper fractions</li> <li>Convert mixed numbers to improper fractions</li> <li>Convert improper fractions to mixed numbers</li> <li>Equivalent fractions on a number line</li> <li>Equivalent fraction families</li> </ul>

		<ul style="list-style-type: none"> <li>• Add two or more fractions</li> <li>• Add fractions and mixed numbers</li> <li>• Subtract two fractions</li> <li>• Subtract from whole amounts</li> <li>• Subtract from mixed numbers</li> </ul>
<p><b>Number: Decimals A</b></p> <p><b>3 weeks</b></p>	<ul style="list-style-type: none"> <li>• Recognise and write decimal equivalents of any number of tenths or hundredths.</li> <li>• Find the effect of dividing a one or two digit number by 10 or 100, identifying the value of the digits in the answer as ones, tenths and hundredths</li> <li>• Solve simple measure and money problems involving fractions and decimals to two decimal places.</li> <li>• Convert between different units of measure [for example, kilometre to metre]</li> </ul>	<ul style="list-style-type: none"> <li>• Tenths as fractions</li> <li>• Tenths as decimals</li> <li>• Tenths on a place value chart</li> <li>• Tenths on a number line</li> <li>• Divide a 1-digit number by 10</li> <li>• Divide a 2-digit number by 10</li> <li>• Hundredths as fractions</li> <li>• Hundredths as decimals</li> <li>• Hundredths on a place value chart</li> <li>• Divide a 1- or 2-digit number by 100</li> </ul>

## Summer

	National Curriculum Objectives	Small Steps
<b>Number: Decimals B</b>  <b>2 weeks</b>	<ul style="list-style-type: none"> <li>Compare numbers with the same number of decimal places up to two decimal places.</li> <li>Round decimals with one decimal place to the nearest whole number.</li> <li>Recognise and write decimal equivalents to <math>\frac{1}{4}</math>, <math>\frac{1}{2}</math> and <math>\frac{3}{4}</math>.</li> <li>Find the effect of dividing a one or two digit number by 10 or 100, identifying the value of the digits in the answer as ones, tenths and hundredths</li> </ul>	<ul style="list-style-type: none"> <li>Make a whole with tenths</li> <li>Make a whole with hundredths</li> <li>Partition decimals</li> <li>Flexibly partition decimals</li> <li>Compare decimals</li> <li>Order decimals</li> <li>Round to the nearest whole number</li> <li>Halves and quarters as decimals</li> </ul>
<b>Measurement: Money</b>  <b>2 weeks</b>	<ul style="list-style-type: none"> <li>Estimate, compare and calculate different measures, including money in pounds and pence.</li> <li>Solve simple measure and money problems involving fractions and decimals to two decimal places.</li> </ul>	<ul style="list-style-type: none"> <li>Write money using decimals</li> <li>Convert between pounds and pence</li> <li>Compare amounts of money</li> <li>Estimate with money</li> <li>Calculate with money</li> <li>Solve problems with money</li> </ul>
<b>Measurement: Time</b>  <b>2 weeks</b>	<ul style="list-style-type: none"> <li>Convert between different units of measure [for example, kilometre to metre; hour to minute]</li> <li>Read, write and convert time between analogue and digital 12- and 24-hour clocks.</li> <li>Solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days.</li> </ul>	<ul style="list-style-type: none"> <li>Years, months, weeks and days</li> <li>Hours, minutes and seconds</li> <li>Convert between analogue and digital times</li> <li>Convert to the 24hour clock</li> <li>Convert from the 24hour clock</li> </ul>
<b>Consolidation</b>  <b>1 week</b>		
<b>Geometry: Shape</b>  <b>2 weeks</b>	<ul style="list-style-type: none"> <li>Identify acute and obtuse angles and compare and order angles up to two right angles by size.</li> <li>Compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes.</li> <li>Identify lines of symmetry in 2-D shapes presented in different orientations.</li> <li>Complete a simple symmetric figure with respect to a specific line of symmetry.</li> </ul>	<ul style="list-style-type: none"> <li>Understand angles as turns</li> <li>Identify angles</li> <li>Compare and order angles</li> <li>Triangles</li> <li>Quadrilaterals</li> <li>Polygons</li> <li>Lines of symmetry</li> <li>Complete a symmetric figure</li> </ul>
<b>Statistics</b>  <b>1 week</b>	<ul style="list-style-type: none"> <li>Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs.</li> </ul>	<ul style="list-style-type: none"> <li>Interpret charts</li> <li>Comparison, sum and difference</li> <li>Interpret line graphs</li> <li>Draw line graphs</li> </ul>

	<ul style="list-style-type: none"> <li>• Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.</li> </ul>	
<b>Geometry: Position and Direction</b>  <b>2 week</b>	<ul style="list-style-type: none"> <li>• Describe positions on a 2-D grid as coordinates in the first quadrant.</li> <li>• Plot specified points and draw sides to complete a given polygon.</li> <li>• Describe movements between positions as translations of a given unit to the left/ right and up/ down.</li> </ul>	<ul style="list-style-type: none"> <li>• Describe position using coordinates</li> <li>• Plot coordinates</li> <li>• Draw 2-D shapes on a grid</li> <li>• Translate on a grid</li> <li>• Describe translation on a grid</li> </ul>