

## Mathematics Long Term Plan



## Ibis 2023-2024

## Autumn

|  | National Curriculum Objectives | Small Steps |
| :---: | :---: | :---: |
| Number: Place Value <br> 4 weeks | - Count in multiples of 6, 7, 9, 25 and 1000. <br> - Find 1000 more or less than a given number. <br> - Recognise the place value of each digit in a four digit number (thousands, hundreds, tens and ones) <br> - Order and compare numbers beyond 1000 <br> - Identify, represent and estimate numbers using different representations. <br> - Round any number to the nearest 10,100 or 1000 <br> - Solve number and practical problems that involve all of the above and with increasingly large positive numbers. <br> - Read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value. | - Represent numbers to 1,000 <br> - Partition numbers to 1,000 <br> - Number line to 1,000 <br> - Thousands <br> - Represent numbers to 10,000 <br> - Partition numbers to 10,000 <br> - Flexible partitioning of numbers to 10,000 <br> - Find 1, 10, 100, 1,000 more or less <br> - Number line to 10,000 <br> - Estimate on a number line to 10,000 <br> - Compare numbers to 10,000 <br> - Order numbers to 10,000 <br> - Roman numerals <br> - Round to the nearest 10 <br> - Round to the nearest 100 <br> - Round to the nearest 1,000 <br> - Round to the nearest 10,100 or 1,000 |
| Number: Addition and Subtraction <br> 3 weeks | - Add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate. <br> - Estimate and use inverse operations to check answers to a calculation. <br> - Solve addition and subtraction two step problems in contexts, deciding which operations and methods to use and why. | - Add and subtract 1s, 10s, 100s and 1,000s <br> - Add up to two 4-digit numbers no exchange <br> - Add two 4-digit numbers - one exchange <br> - Add two 4-digit numbers more than one exchange <br> - Subtract two 4-digit numbers no exchange <br> - Subtract two 4-digit numbers one exchange <br> - Subtract two 4-digit numbers more than one exchange <br> - Efficient subtraction <br> - Estimate answers |


|  |  | - Checking strategies |
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| Measurement: Area <br> 1 week | - Find the area of rectilinear shapes by counting squares. | - What is area? <br> - Count squares <br> - Make shapes <br> - Compare areas |
| Number: Multiplication and Division A <br> 3 weeks | - Recall and use multiplication and division facts for multiplication tables up to $12 \times$ 12. <br> - Count in multiples of $6,7,9,25$ and 1000 <br> - Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1 ; dividing by 1; multiplying together three numbers. <br> - Solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects. | - Multiples of 3 <br> - Multiply and divide by 6 <br> - 6 times-table and division facts <br> - Multiply and divide by 9 <br> - 9 times-table and division facts <br> - The 3, 6 and 9 times-tables <br> - Multiply and divide by 7 <br> - 7 times-table and division facts <br> - 11 times-table and division facts <br> - 12 times-table and division facts <br> - Multiply by 1 and 0 <br> - Divide a number by 1 and itself <br> - Multiply three numbers |
| Consolidation <br> 1 week |  |  |

Spring

|  | National Curriculum Objectives | Small Steps |
| :---: | :---: | :---: |
| Number: Multiplication and Division B <br> 3 weeks | - Recall and use multiplication and division facts for multiplication tables up to $12 \times$ 12. <br> - Count in multiples of $6,7,9,25$ and 1000 <br> - Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1 ; dividing by 1 ; multiplying together three numbers. <br> - Solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as $n$ objects are connected to $m$ objects. | - Factor pairs <br> - Use factor pairs <br> - Multiply by 10 <br> - Multiply by 100 <br> - Divide by 10 <br> - Divide by 100 <br> - Related facts - multiplication and division <br> - Informal written methods for multiplication <br> - Multiply a 2-digit number by a 1-digit number <br> - Multiply a 3-digit number by a 1-digit number <br> - Divide a 2-digit number by a 1digit number (1) <br> - Divide a 2-digit number by a 1digit number (2) <br> - Divide a 3-digit number by a 1digit number <br> - Correspondence problems <br> - Efficient multiplication |
| Measurement: Length and Perimeter <br> 2 weeks | - Measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres <br> - Convert between different units of measure [for example, kilometre to metre] | - Measure in kilometres and metres <br> - Equivalent lengths (kilometres and metres) <br> - Perimeter on a grid <br> - Perimeter of a rectangle <br> - Perimeter of rectilinear shapes <br> - Find missing lengths in rectilinear shapes <br> - Calculate the perimeter of rectilinear shapes <br> - Perimeter of regular polygons <br> - Perimeter of polygons |
| Number: Fractions <br> 4 weeks | - Recognise and show, using diagrams, families of common equivalent fractions. <br> - Count up and down in hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten. <br> - Solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number. <br> - Add and subtract fractions with the same denominator. | - Understand the whole <br> - Count beyond 1 <br> - Partition a mixed number <br> - Number lines with mixed numbers <br> - Compare and order mixed numbers <br> - Understand improper fractions <br> - Convert mixed numbers to improper fractions <br> - Convert improper fractions to mixed numbers <br> - Equivalent fractions on a number line <br> - Equivalent fraction families |


|  |  | - Add two or more fractions <br> - Add fractions and mixed numbers <br> - Subtract two fractions <br> - Subtract from whole amounts <br> - Subtract from mixed numbers |
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| Number: Decimals A <br> 3 weeks | - Recognise and write decimal equivalents of any number of tenths or hundredths. <br> - Find the effect of dividing a one or two digit number by 10 or 100 , identifying the value of the digits in the answer as ones, tenths and hundredths <br> - Solve simple measure and money problems involving fractions and decimals to two decimal places. <br> - Convert between different units of measure [for example, kilometre to metre] | - Tenths as fractions <br> - Tenths as decimals <br> - Tenths on a place value chart <br> - Tenths on a number line <br> - Divide a 1-digit number by 10 <br> - Divide a 2-digit number by 10 <br> - Hundredths as fractions <br> - Hundredths as decimals <br> - Hundredths on a place value chart <br> - Divide a 1- or 2-digit number by 100 |

Summer

|  | National Curriculum Objectives | Small Steps |
| :---: | :---: | :---: |
| Number: Decimals B 2 weeks | - Compare numbers with the same number of decimal places up to two decimal places. <br> - Round decimals with one decimal place to the nearest whole number. <br> - Recognise and write decimal equivalents to $1 / 4,1 / 2$ and $3 / 4$. <br> - Find the effect of dividing a one or two digit number by 10 or 100 , identifying the value of the digits in the answer as ones, tenths and hundredths | - Make a whole with tenths <br> - Make a whole with hundredths <br> - Partition decimals <br> - Flexibly partition decimals <br> - Compare decimals <br> - Order decimals <br> - Round to the nearest whole number <br> - Halves and quarters as decimals |
| Measurement: Money <br> 2 weeks | - Estimate, compare and calculate different measures, including money in pounds and pence. <br> - Solve simple measure and money problems involving fractions and decimals to two decimal places. | - Write money using decimals <br> - Convert between pounds and pence <br> - Compare amounts of money <br> - Estimate with money <br> - Calculate with money <br> - Solve problems with money |
| Measurement: Time 2 weeks | - Convert between different units of measure [for example, kilometre to metre; hour to minute] <br> - Read, write and convert time between analogue and digital 12 - and 24 -hour clocks. <br> - Solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days. | - Years, months, weeks and days <br> - Hours, minutes and seconds <br> - Convert between analogue and digital times <br> - Convert to the 24 hour clock <br> - Convert from the 24 hour clock |
| Consolidation <br> 1 week |  |  |
| Geometry: Shape <br> 2 weeks | - Identify acute and obtuse angles and compare and order angles up to two right angles by size. <br> - Compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes. <br> - Identify lines of symmetry in 2-D shapes presented in different orientations. <br> - Complete a simple symmetric figure with respect to a specific line of symmetry. | - Understand angles as turns <br> - Identify angles <br> - Compare and order angles <br> - Triangles <br> - Quadrilaterals <br> - Polygons <br> - Lines of symmetry <br> - Complete a symmetric figure |
| Statistics <br> 1 week | - Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs. | - Interpret charts <br> - Comparison, sum and difference <br> - Interpret line graphs <br> - Draw line graphs |


|  | - Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs. |  |
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| Geometry: Position and Direction <br> 2 week | - Describe positions on a 2-D grid as coordinates in the first quadrant. <br> - Plot specified points and draw sides to complete a given polygon. <br> - Describe movements between positions as translations of a given unit to the left/ right and up/ down. | - Describe position using coordinates <br> - Plot coordinates <br> - Draw 2-D shapes on a grid <br> - Translate on a grid <br> - Describe translation on a grid |

