



## Design and Technology Long Term Map 2024/2025

Class	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
<b>Greenfinch</b>	Plan, design, make and evaluate dinosaur soup <b>Food</b>		Plan, design, make and evaluate a puppet <b>Mechanisms</b>		Plan, design, make and evaluate model lighthouses <b>Materials</b>	
<b>Owl</b>	Plan, design, make and evaluate fruit skewers from healthy ingredients. <b>Food</b>		Plan, design, make and evaluate a puppet of an animal. (Cooking- Making Easter nests). <b>Textiles</b>		Plan, design, make and evaluate castles. <b>Structures &amp; Mechanisms</b>	
<b>Robin</b>	Plan, design, make and evaluate a lantern. <b>Structures</b>		Investigate and evaluate existing bread products. <b>Food</b>		Plan, design, make and evaluate bunting. <b>Textiles</b>	
<b>Ibis</b>	Plan, design, make and evaluate a money container fit for purpose. <b>Textiles</b>		Plan, design, make and evaluate an electrical alarm system for house security. <b>Electrical systems</b>		Plan, design, make and evaluate a Scratch Guitar <b>Computing / Electrical systems</b>	
<b>Nightingale</b>	Plan, design, make and evaluate Anglo Saxon food. <b>Food</b>		Plan, design, make and evaluate an animal puppet. <b>Textiles</b>		Plan, design, make and evaluate a mechanical cam toy. <b>Mechanisms</b>	
<b>Goldcrest</b>	Plan, design, make and evaluate a bridge or tower. <b>Structures</b>		Plan, design, make and evaluate 3D models of the coast showing features. <b>Structures</b>		Plan, design, make and evaluate a fair ground ride based on the book Cosmic <b>Electrical systems / Computing</b>	

